# Distributional Semantic Models

Part 4: Elements of matrix algebra

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Matrix algebra Roll your own DSM

## Outline

## Matrix algebra

Roll your own DSM

Matrix multiplication

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PCA & SVD

## Outline

### Matrix algebra

Roll your own DSM Matrix multiplication Association scores & normalization

### Geometry

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### Dimensionality reduction

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Matrix algebra Roll your own DSM

## Matrices and vectors

 $k \times n$  matrix  $\mathbf{M} \in \mathbb{R}^{k \times n}$  is a rectangular array of real numbers

$$\mathbf{M} = \begin{bmatrix} m_{11} & \cdots & m_{1n} \\ \vdots & & \vdots \\ m_{k1} & \cdots & m_{kn} \end{bmatrix}$$

▶ Each row  $\mathbf{m}_i \in \mathbb{R}^n$  is an *n*-dimensional vector

$$\mathbf{m}_i = (m_{i1}, m_{i2}, \ldots, m_{in})$$

▶ Similarly, each column is a k-dimensional vector  $\in \mathbb{R}^k$ 

> options(digits=3)

> M <- DSM\_TermTerm\$M

 $> M[2, ] \# row vector \mathbf{m}_2 for "dog"$ 

> M[, 5] # column vector for "important"

Roll your own DSM

## Scalar operations

- ▶ Vector  $\mathbf{x} \in \mathbb{R}^n$  as single-row or single-column matrix
  - $\mathbf{x} = \mathbf{x}^{TT} = n \times 1 \text{ matrix ("vertical")}$
  - $\mathbf{x}^T = 1 \times n \text{ matrix ("horizontal")}$
  - ▶ transposition operator · T swaps rows & columns of matrix
- ightharpoonup We need vectors  $\mathbf{r} \in \mathbb{R}^k$  and  $\mathbf{c} \in \mathbb{R}^n$  of marginal frequencies
- ▶ Notation for cell *ij* of co-occurrence matrix:
  - $m_{ii} = O$  . . . observed co-occurrence frequency
  - $ightharpoonup r_i = R \dots$  row marginal (target)
  - $ightharpoonup c_i = C \dots$  column marginal (feature)
  - ► *N* ... sample size
- > r <- DSM\_TermTerm\$rows\$f
- > c <- DSM TermTerm\$cols\$f</pre>
- > N <- DSM TermTerm\$globals\$N
- > t(r) # "horizontal" vector
- > t(t(r)) # "vertical" vector

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Matrices and vectors

Matrix algebra Roll your own DSM

## The outer product

▶ Compute matrix  $\mathbf{E} \in \mathbb{R}^{k \times n}$  of expected frequencies

$$e_{ij} = \frac{r_i c_j}{N}$$

i.e. r[i] \* c[j] for each cell ij

► This is the **outer product** of **r** and **c** 

$$\begin{bmatrix} r_1 \\ \vdots \\ r_k \end{bmatrix} \cdot \begin{bmatrix} c_1 & c_2 & \cdots & c_n \end{bmatrix} = \begin{bmatrix} r_1c_1 & r_1c_2 & \cdots & r_1c_n \\ \vdots & \vdots & & \vdots \\ r_kc_1 & r_kc_2 & \cdots & r_kc_n \end{bmatrix}$$

▶ The inner product of  $\mathbf{x}, \mathbf{y} \in \mathbb{R}^n$  is the sum  $x_1y_1 + \ldots + x_ny_n$ 

> outer(r, c) / N

▶ Scalar operations perform the same transformation on each element of a vector or matrix, e.g.

Roll your own DSM

- ▶ add / subtract fixed shift  $\mu \in \mathbb{R}$
- multiply / divide by fixed factor  $\sigma \in \mathbb{R}$
- apply function (log,  $\sqrt{\cdot}, \dots$ ) to each element
- ► Allows efficient processing of large sets of values
- ▶ Element-wise binary operators on matching vectors / matrices
  - $\mathbf{x} + \mathbf{y} = \mathbf{vector}$  addition
  - $\mathbf{x} \odot \mathbf{y} = \text{element-wise multiplication (Hadamard product)}$

```
> log(M + 1) # discounted log frequency weighting
> (M["cause", ] + M["effect", ]) / 2 # centroid vector
```

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Matrix algebra Matrix multiplication

## Outline

## Matrix algebra

### Matrix multiplication

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#### Matrix algebra Matrix multiplication

## Matrix multiplication

$$\begin{bmatrix} a_{ij} & & \end{bmatrix} = \begin{bmatrix} b_{i1} & \cdots & b_{in} \end{bmatrix} \cdot \begin{bmatrix} c_{1j} & & \\ \vdots & & \\ c_{nj} & & \end{bmatrix}$$

$$\begin{array}{cccc} \mathbf{A} & = & \mathbf{B} & \cdot & \mathbf{C} \\ (k \times m) & & (k \times n) & & (n \times m) \end{array}$$

- ▶ B and C must be conformable (in dimension n)
- ▶ Element  $a_{ii}$  is the inner product of the *i*-th row of **B** and the *i*-th column of **C**

$$a_{ij} = b_{i1}c_{1j} + \ldots + b_{in}c_{nj} = \sum_{t=1}^{n} b_{it}c_{tj}$$

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Matrix algebra Matrix multiplication

## Transposition and multiplication

 $\triangleright$  The transpose  $\mathbf{A}^T$  of a matrix  $\mathbf{A}$  swaps rows and columns:

$$\begin{bmatrix} a_1 & b_1 \\ a_2 & b_2 \\ a_3 & b_3 \end{bmatrix}^T = \begin{bmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{bmatrix}$$

- Properties of the transpose:
  - $(\mathbf{A} + \mathbf{B})^T = \mathbf{A}^T + \mathbf{B}^T$
  - $(\lambda \mathbf{A})^T = \lambda (\mathbf{A}^T) =: \lambda \mathbf{A}^T$
  - $(\mathbf{A} \cdot \mathbf{B})^T = \mathbf{B}^T \cdot \mathbf{A}^T \qquad [\text{note the different order of } \mathbf{A} \text{ and } \mathbf{B}!]$
- ightharpoonup A is called symmetric iff  $A^T = A$ 
  - symmetric matrices have many special properties that will become important later (e.g. eigenvalues)

## Some properties of matrix multiplication

Associativity: A(BC) = (AB)C =: ABCA(B + B') = AB + AB'Distributivity:

(A + A')B = AB + A'B

 $(\lambda A)B = A(\lambda B) = \lambda (AB) =: \lambda AB$ Scalar multiplication:

- ▶ Not commutative in general:  $AB \neq BA$
- ▶ The k-dimensional square-diagonal identity matrix

is the **neutral element** of matrix multiplication

Matrix algebra Matrix multiplication

## The outer product as matrix multiplication

▶ The outer product is a special case of matrix multiplication

$$\mathbf{E} = \frac{1}{N} (\mathbf{r} \cdot \mathbf{c}^T)$$

► The other special case is the inner product

$$\mathbf{x}^T\mathbf{y} = \sum_{i=1}^n x_i y_i$$

 $\triangleright$  NB:  $\mathbf{x} \cdot \mathbf{x}$  and  $\mathbf{x}^T \cdot \mathbf{x}^T$  are not conformable

# three ways to compute the matrix of expected frequencies

- > E <- outer(r, c) / N
- > E <- (r %\*% t(c)) / N
- > E <- tcrossprod(r, c) / N

> E

## Outline

### Matrix algebra

Matrix multiplication

Association scores & normalization

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Matrix algebra Association scores & normalization

## Normalizing vectors

▶ Compute Euclidean norm of vector  $\mathbf{x} \in \mathbb{R}^n$ :

$$\|\mathbf{x}\|_2 = \sqrt{x_1^2 + \ldots + x_n^2}$$

▶ Normalized vector  $\|\mathbf{x}_0\|_2 = 1$  by scalar multiplication:

$$\mathbf{x}_0 = \frac{1}{\|\mathbf{x}\|_2} \mathbf{x}$$

## Computing association scores

► Association scores = element-wise combination of **M** and **E**, e.g. for (pointwise) Mutual Information

$$S = \log_2(M \oslash E)$$

- $ightharpoonup \oslash = \mathsf{element}\text{-}\mathsf{wise} \; \mathsf{division} \; \mathsf{similar} \; \mathsf{to} \; \mathsf{Hadamard} \; \mathsf{product} \; \odot$
- ▶ For sparse AMs such as PPMI, we need to compute  $\max \{s_{ii}, 0\}$  for each element of the scored matrix **S**

```
> log2(M / E)
> S <- pmax(log2(M / E), 0) # not max()!
> S
```

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## Normalizing matrix rows

- ▶ Compute vector  $\mathbf{b} \in \mathbb{R}^k$  of norms of row vectors of **S**
- ► Can you find an elegant way to multiply each row of **S** with the corresponding normalization factor  $b_i^{-1}$ ?
- ► Multiplication with diagonal matrix D<sub>b</sub><sup>-1</sup>

$$\textbf{S}_0 = \textbf{D}_{\textbf{b}}^{-1} \cdot \textbf{S}$$

$$\mathbf{S}_0 = egin{bmatrix} b_1^{-1} & & & & \\ & \ddots & & \\ & & b_k^{-1} \end{bmatrix} \cdot egin{bmatrix} s_{11} & \cdots & s_{1n} \\ \vdots & & \vdots \\ s_{k1} & \cdots & s_{kn} \end{bmatrix}$$

Association scores & normalization

## Normalizing matrix rows

- ▶ Compute vector  $\mathbf{b} \in \mathbb{R}^k$  of norms of row vectors of **S**
- ► Can you find an elegant way to multiply each row of **S** with the corresponding normalization factor  $b_i^{-1}$ ?
- ► Multiplication with diagonal matrix  $D_h^{-1}$

$$\mathbf{S}_0 = \mathbf{D_b}^{-1} \cdot \mathbf{S}$$

- > b <- sqrt(rowSums(S^2))
- > b <- rowNorms(S, method="euclidean") # more efficient
- > S0 <- diag(1 / b) %\*% S
- > SO <- scaleMargins(S, rows=(1 / b)) # much more efficient
- > SO <- normalize.rows(S, method="euclidean") # the easy way

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Metrics and norms

## Metric: a measure of distance

- ▶ A metric is a general measure of the distance  $d(\mathbf{u}, \mathbf{v})$ between points  $\mathbf{u}$  and  $\mathbf{v}$ , which satisfies the following axioms:
  - $\rightarrow d(\mathbf{u},\mathbf{v}) = d(\mathbf{v},\mathbf{u})$
  - $\rightarrow$   $d(\mathbf{u},\mathbf{v}) > 0$  for  $\mathbf{u} \neq \mathbf{v}$
  - $d(\mathbf{u}, \mathbf{u}) = 0$
  - $\rightarrow$   $d(\mathbf{u}, \mathbf{w}) < d(\mathbf{u}, \mathbf{v}) + d(\mathbf{v}, \mathbf{w})$  (triangle inequality)
- ▶ Metrics form a very broad class of distance measures, some of which do not fit in well with our geometric intuitions
- ► Useful: family of Minkowski p-metrics

$$d_{p}(\mathbf{u}, \mathbf{v}) := (|u_{1} - v_{1}|^{p} + \dots + |u_{n} - v_{n}|^{p})^{1/p} \qquad p \ge 1$$

$$d_{p}(\mathbf{u}, \mathbf{v}) := |u_{1} - v_{1}|^{p} + \dots + |u_{n} - v_{n}|^{p} \qquad 0 \le p < 1$$

## Outline

### Geometry

#### Metrics and norms

Metrics and norms

## Norm: a measure of length

- ▶ A general **norm** ||**u**|| for the length of a vector **u** must satisfy the following axioms:
  - ▶ ||u|| > 0 for  $u \neq 0$
  - ▶  $\|\lambda \mathbf{u}\| = |\lambda| \cdot \|\mathbf{u}\|$  (homogeneity)
  - ▶  $\|\mathbf{u} + \mathbf{v}\| \le \|\mathbf{u}\| + \|\mathbf{v}\|$  (triangle inequality)
- ► Every norm induces a metric

$$d(\mathbf{u},\mathbf{v}) := \|\mathbf{u} - \mathbf{v}\|$$

with two desirable properties

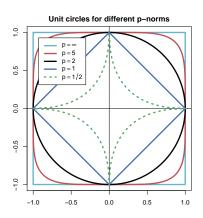
- **translation-invariant**:  $d(\mathbf{u} + \mathbf{x}, \mathbf{v} + \mathbf{x}) = d(\mathbf{u}, \mathbf{v})$
- ▶ scale-invariant:  $d(\lambda \mathbf{u}, \lambda \mathbf{v}) = |\lambda| \cdot d(\mathbf{u}, \mathbf{v})$
- $ightharpoonup d_p(\mathbf{u},\mathbf{v})$  is induced by the **Minkowski norm** for p > 1:

$$\|\mathbf{u}\|_{p} := (|u_{1}|^{p} + \cdots + |u_{n}|^{p})^{1/p}$$

Metrics and norms

#### Angles and orthogonality

## Norm: a measure of length



- ▶ Visualisation of norms in  $\mathbb{R}^2$ by plotting unit circle, i.e. points **u** with  $\|\mathbf{u}\| = 1$
- ▶ Here: p-norms  $\|\cdot\|_p$  for different values of p
- ▶ Triangle inequality <⇒</p> unit circle is convex
- ► This shows that *p*-norms with p < 1 would violate the triangle inequality
- $\triangleright$  Consequence for DSM:  $p \ll 2$  sensitive to small differences in many coordinates,  $p \gg 2$  to larger differences in few coord.

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Angles and orthogonality

## Euclidean norm & inner product

▶ The Euclidean norm  $\|\mathbf{u}\|_2 = \sqrt{\mathbf{u}^T \mathbf{u}}$  is special because it can be derived from the **inner product**:

$$\mathbf{x}^T \mathbf{y} = x_1 y_1 + \cdots + x_n y_n$$

▶ The inner product is a positive definite and symmetric bilinear form with an important geometric interpretation:

$$\cos \phi = \frac{\mathbf{u}^T \mathbf{v}}{\|\mathbf{u}\|_2 \cdot \|\mathbf{v}\|_2}$$

for the angle  $\phi$  between vectors  $\mathbf{u}, \mathbf{v} \in \mathbb{R}^n$ 

- $\blacktriangleright$  the value  $\cos \phi$  is known as the **cosine similarity** measure
- ▶ In particular, **u** and **v** are **orthogonal** iff  $\mathbf{u}^T \mathbf{v} = \mathbf{0}$

## Outline

### Geometry

Angles and orthogonality

Angles and orthogonality

## Cosine similarity in R

- ► Cosine similarities can be computed very efficiently if vectors are pre-normalized, so that  $\|\mathbf{u}\|_2 = \|\mathbf{v}\|_2 = 1$
- $\square$  just need all inner products  $\mathbf{m}_i^T \mathbf{m}_i$  between row vectors of  $\mathbf{M}$

$$\mathbf{M} \cdot \mathbf{M}^{T} = \begin{bmatrix} \cdots & \mathbf{m}_{1} & \cdots \\ \cdots & \mathbf{m}_{2} & \cdots \\ & & & \\ \cdots & \mathbf{m}_{k} & \cdots \end{bmatrix} \cdot \begin{bmatrix} \vdots & \vdots & \vdots \\ \mathbf{m}_{1} & \mathbf{m}_{2} & \mathbf{m}_{k} \\ \vdots & \vdots & & \vdots \end{bmatrix}$$

$$\qquad \left( \mathbf{M} \cdot \mathbf{M}^T \right)_{ij} = \mathbf{m}_i^T \mathbf{m}_j$$

# cosine similarities for row-normalized matrix:

- > sim <- tcrossprod(S0)
- > angles <- acos(pmin(sim, 1)) \* (180 / pi)

Angles and orthogonality

## Euclidean distance or cosine similarity?

▶ We can now prove that Euclidean distance and cosine similarity are equivalent: if vectors are normalised  $(\|\mathbf{u}\|_2 = \|\mathbf{v}\|_2 = 1)$ , both lead to the same neighbour ranking

$$d_{2}(\mathbf{u}, \mathbf{v}) = \sqrt{\|\mathbf{u} - \mathbf{v}\|_{2}} = \sqrt{(\mathbf{u} - \mathbf{v})^{T}(\mathbf{u} - \mathbf{v})}$$

$$= \sqrt{\mathbf{u}^{T}\mathbf{u} + \mathbf{v}^{T}\mathbf{v} - 2\mathbf{u}^{T}\mathbf{v}}$$

$$= \sqrt{\|\mathbf{u}\|_{2} + \|\mathbf{v}\|_{2} - 2\mathbf{u}^{T}\mathbf{v}}$$

$$= \sqrt{2 - 2\cos\phi}$$

 $d_2(\mathbf{u},\mathbf{v})$  is a monotonically increasing function of  $\phi$ 

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Orthogonal projection

## Linear subspace & basis

▶ A linear subspace  $B \subseteq \mathbb{R}^n$  of rank  $r \le n$  is spanned by a set of r linearly independent basis vectors

$$B = \{\mathbf{b}_1, \dots, \mathbf{b}_r\}$$

▶ Every point **u** in the subspace is a unique linear combination of the basis vectors

$$\mathbf{u}=x_1\mathbf{b}_1+\ldots+x_r\mathbf{b}_r$$

with coordinate vector  $\mathbf{x} \in \mathbb{R}^r$ 

▶ Basis matrix **V** with column vectors **b**<sub>i</sub>:

$$\mathbf{u} = \mathbf{V}\mathbf{x}$$

## Outline

Roll your own DSM Matrix multiplication

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Orthogonal projection

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Orthogonal projection

## Orthonormal basis

▶ Particularly convenient with orthonormal basis:

$$\|\mathbf{b}_i\|_2 = 1$$

$$\mathbf{b}_{i}^{T}\mathbf{b}_{j}=0 \qquad \qquad \text{for } i\neq j$$

for 
$$i \neq j$$

► Corresponding basis matrix **V** is (column)-orthogonal

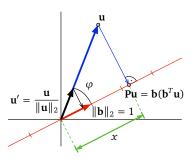
$$\mathbf{V}^T\mathbf{V} = \mathbf{I}_r$$

## The mathematics of projections

- ▶ 1-d subspace spanned by basis vector  $\|\mathbf{b}\|_2 = 1$
- ► For any point **u**, we have

$$\cos \varphi = \frac{\mathbf{b}^T \mathbf{u}}{\|\mathbf{b}\|_2 \cdot \|\mathbf{u}\|_2}$$

► Trigonometry: coordinate of point on the line is  $x = \|\mathbf{u}\|_2 \cdot \cos \varphi = \mathbf{b}^T \mathbf{u}$ 



▶ The projected point in original space is then given by

$$\mathbf{b} \cdot \mathbf{x} = \mathbf{b}(\mathbf{b}^T \mathbf{u}) = (\mathbf{b}\mathbf{b}^T)\mathbf{u} = \mathbf{P}\mathbf{u}$$

where **P** is a projection matrix of rank 1

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Orthogonal projection

## The mathematics of projections

▶ Decomposition also applies to squared Euclidean distances:

$$\|\mathbf{u} - \mathbf{v}\|^2 = \|\mathbf{P}\mathbf{u} - \mathbf{P}\mathbf{v}\|^2 + \|\mathbf{Q}\mathbf{u} - \mathbf{Q}\mathbf{v}\|^2$$

▶  $\|\mathbf{Q}\mathbf{u}\|^2$  as measure for "loss" resulting from projection:

$$\frac{\|\mathbf{Q}\mathbf{u}\|^2}{\|\mathbf{u}\|^2} = 1 - \frac{\|\mathbf{P}\mathbf{u}\|^2}{\|\mathbf{u}\|^2} = 1 - R^2$$

where  $R^2$  is the proportion of vector length "preserved" by  $\mathbf{P}$ , similar to the explained variance  $R^2$  in linear regression

## The mathematics of projections

► For an orthogonal basis matrix V with columns  $\mathbf{b}_1, \dots, \mathbf{b}_r$ , the projection into the rank-r subspace B is given by

$$\mathbf{P}\mathbf{u} = \left(\sum_{i=1}^{r} \mathbf{b} \mathbf{b}^{T}\right) \mathbf{u} = \mathbf{V} \mathbf{V}^{T} \mathbf{u}$$

and its subspace coordinates are  $\mathbf{x} = \mathbf{V}\mathbf{u}$ 

► Projection can be seen as decomposition into the projected vector and its orthogonal complement

$$\mathbf{u} = \mathbf{P}\mathbf{u} + (\mathbf{u} - \mathbf{P}\mathbf{u}) = \mathbf{P}\mathbf{u} + (\mathbf{I} - \mathbf{P})\mathbf{u} = \mathbf{P}\mathbf{u} + \mathbf{Q}\mathbf{u}$$

▶ Because of orthogonality, we have

$$\|\mathbf{u}\|^2 = \|\mathbf{P}\mathbf{u}\|^2 + \|\mathbf{Q}\mathbf{u}\|^2$$

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Dimensionality reduction

Orthogonal projection

## Optimal projections and subspaces

▶ Optimal subspace maximises  $R^2$  across a data set  $\mathbf{M}$ , which is now specified in terms of row vectors  $\mathbf{m}_i^T$ :

$$\mathbf{x}_{i}^{T} = \mathbf{m}_{i}^{T} \mathbf{V}$$
  $\mathbf{m}_{i}^{T} \mathbf{P} = \mathbf{m}_{i}^{T} \mathbf{V} \mathbf{V}^{T}$   
 $\mathbf{X} = \mathbf{M} \mathbf{V}$   $\mathbf{M} \mathbf{P} = \mathbf{M} \mathbf{V} \mathbf{V}^{T}$ 

▶ Our "faithfulness" measure is thus given by

$$R^{2} = \frac{\sum_{i=1}^{k} \|\mathbf{m}_{i}^{T} \mathbf{P}\|^{2}}{\sum_{i=1}^{k} \|\mathbf{m}_{i}^{T}\|^{2}} = \frac{\|\mathbf{M} \mathbf{P}\|_{F}^{2}}{\|\mathbf{M}\|_{F}^{2}}$$

with the (squared) Frobenius norm

$$\|\mathbf{M}\|_F^2 = \sum_{ij} (m_{ij})^2 = \sum_{i=1}^k \|\mathbf{m}_i\|^2$$

## Optimal projections and subspaces

▶ For a centered data set with  $\sum_i \mathbf{m}_i = \mathbf{0}$ , the Frobenius norm corresponds to the average (squared) distance between points

$$\begin{split} \sum_{i,j=1}^{k} & \|\mathbf{m}_{i} - \mathbf{m}_{j}\|^{2} \\ &= \sum_{i,j=1}^{k} (\mathbf{m}_{i} - \mathbf{m}_{j})^{T} (\mathbf{m}_{i} - \mathbf{m}_{j}) \\ &= \sum_{i,j=1}^{k} (\|\mathbf{m}_{i}\|^{2} + \|\mathbf{m}_{j}\|^{2} - 2\mathbf{m}_{i}^{T} \mathbf{m}_{j}) \\ &= \sum_{j=1}^{k} \|\mathbf{M}\|_{F}^{2} + \sum_{i=1}^{k} \|\mathbf{M}\|_{F}^{2} - 2\sum_{i=1}^{k} \mathbf{m}_{i}^{T} (\underbrace{\sum_{j=1}^{k} \mathbf{m}_{j}}) \\ &= 2k \cdot \|\mathbf{M}\|_{F}^{2} \end{split}$$

- "loss" of distances:  $\sum_{i,j=1}^{k} \|(\mathbf{m}_i \mathbf{m}_j)\mathbf{Q}\|^2 = 2k \cdot \|\mathbf{M}\mathbf{Q}\|_F^2$
- $\mathbb{R}^2$  is a measure of how well distances are preserved

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Dimensionality reduction

PCA & SVD

## Singular value decomposition

► Fundamental result of matrix algebra: singular value decomposition (SVD) factorises any matrix M into

$$M = U\Sigma V^T$$

where **U** and **V** are orthogonal and  $\Sigma$  is a diagonal matrix of singular values  $\sigma_1 \geq \sigma_2 \geq \cdots \geq \sigma_m > 0$ 

$$\begin{bmatrix} & n \\ k & \mathbf{M} \end{bmatrix} = \begin{bmatrix} & & m \\ k & \mathbf{U} \end{bmatrix} \cdot \begin{bmatrix} \sigma_1 & m \\ m & \ddots \\ & \mathbf{\Sigma} & \sigma_m \end{bmatrix} \cdot \begin{bmatrix} & n \\ m & \mathbf{V}^T \end{bmatrix}$$

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DCA & SV

## Singular value decomposition

- ▶  $m \le \min\{k, n\}$  is the inherent dimensionality (rank) of **M**
- ► Columns  $\mathbf{a}_i$  of  $\mathbf{U}$  are called left singular vectors, columns  $\mathbf{b}_i$  of  $\mathbf{V}$  (= rows of  $\mathbf{V}^T$ ) are right singular vectors
- ▶ Recall the "outer product" view of matrix multiplication:

$$\mathbf{U}\mathbf{V}^T = \sum_{i=1}^m \mathbf{a}_i \mathbf{b}_i^T$$

▶ Hence the SVD corresponds to a sum of rank-1 components

$$\mathbf{M} = \mathbf{U} \mathbf{\Sigma} \mathbf{V}^T = \sum_{i=1}^m \sigma_i \mathbf{a}_i \mathbf{b}_i^T$$

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▶ Key property of SVD: the first *r* components give the best rank-r approximation to **M** with respect to the Frobenius norm, i.e. they minimize the loss

$$\|\mathbf{U}_r\mathbf{\Sigma}_r\mathbf{V}_r^T - \mathbf{M}\|_F^2 = \|\mathbf{M}_r - \mathbf{M}\|_F^2$$

- ▼ Truncated SVD
  - $\mathbf{V}_r$ .  $\mathbf{V}_r$  = first r columns of  $\mathbf{U}$ .  $\mathbf{V}$
  - $ightharpoonup \Sigma_r = \text{diagonal matrix of first } r \text{ singular values}$
- It can be shown that

$$\|\mathbf{M}\|_F^2 = \sum_{i=1}^m \sigma_i^2$$
 and  $\|\mathbf{M}_r\|_F^2 = \sum_{i=1}^r \sigma_i^2$ 

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Dimensionality reduction PCA & SVD

## Scaling SVD dimensions

 $\triangleright$  Singular values  $\sigma_i$  can be seen as weighting of the latent dimensions, which determines their contribution to

$$\|\mathbf{MV}_r\|_F = \sigma_1^2 + \ldots + \sigma_r^2$$

▶ Weighting can be adjusted by **power scaling** of the singular values:

$$\mathbf{U}_{r}\mathbf{\Sigma}_{r}^{p} = \begin{bmatrix} \vdots & & \vdots \\ \sigma_{1}^{p}\mathbf{a}_{1} & \cdots & \sigma_{r}^{p}\mathbf{a}_{r} \\ \vdots & & \vdots \end{bmatrix}$$

- ightharpoonup p = 1: normal SVD projection
- p = 0: dimension weights equalized
- p = 2: more weight given to first latent dimensions
- Other weighting schemes possible (e.g. skip first dimensions)

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# SVD dimensionality reduction

 $\triangleright$  Columns of  $\mathbf{V}_r$  form an orthogonormal basis of the optimal rank-r subspace because

$$\mathsf{MP} = \mathsf{MV}_r \mathsf{V}_r^T = \mathsf{U} \mathbf{\Sigma} \underbrace{\mathsf{V}^T \mathsf{V}_r}_{=\mathsf{I}_r} \mathsf{V}_r^T = \mathsf{U}_r \mathbf{\Sigma}_r \mathsf{V}_r^T = \mathsf{M}_r$$

PCA & SVD

Dimensionality reduction uses the subspace coordinates

$$\mathbf{M}\mathbf{V}_r = \mathbf{U}_r\mathbf{\Sigma}_r$$

- ▶ If **M** is centered, this also gives the best possible preservation of pairwise distances - principal component analysis (PCA)
  - but centering is usally omitted in order to preserve sparseness, so SVD captures vector lengths rather than distances