### Distributional Semantic Models

Part 1: Introduction

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http://wordspace.collocations.de/doku.php/course:start

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## Outline

#### Introduction

The distributional hypothesis Distributional semantic models Three famous examples

### Getting practical

Software and further information R as a (toy) laboratory

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"Die Bedeutung eines Wortes liegt in seinem Gebrauch."— Ludwig Wittgenstein

"You shall know a word by the company it keeps!"— J. R. Firth (1957)

 Distributional hypothesis: difference of meaning correlates with difference of distribution (Zellig Harris 1954)

"What people know when they say that they know a word is not how to recite its dictionary definition – they know how to use it [...] in everyday discourse." (Miller 1986)

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  - semantic distance
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Can we infer meaning from usage?

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- The drinks were delicious: blood-red bardiwac as well as light, sweet Rhenish.

Can we infer meaning from usage?

- ► He handed her her glass of claret .
- ▶ Beef dishes are made to complement the claret s.
- Nigel staggered to his feet, face flushed from too much claret .
- ► Malbec, one of the lesser-known claret grapes, responds well to Australia's sunshine.
- ▶ I dined off bread and cheese and this excellent claret .
- ► The drinks were delicious: blood-red claret as well as light, sweet Rhenish.
- claret is a heavy red alcoholic beverage made from grapes

All examples from British National Corpus (handpicked and slightly edited).



## Word sketch of "cat"

#### Can we infer meaning from collocations?

cat British National Corpus freq = 5381

https://the.sketchengine.co.uk/

object	of 964 2.0	and/or	<b>1056</b> 1.7	pp obj like-p	<b>106</b> 28.9	possessor	<u>91</u>	1.9	possession	<b>232</b> 4.7
skin	<u>9</u> 7.91	dog	208 8.49	grin	<u>11</u> 7.63	Schrödinger	8	10.87	cradle	<u>24</u> 9.91
diddle	<u>7</u> 7.85	cat	<u>68</u> 8.01	fight	<b>9</b> 4.62	witch	4	6.82	whisker	<b>9</b> 8.92
stroke	<u>10</u> 7.09	kitten	13 8.01	smile	<u>4</u> 4.24	gardener	4	6.0	paw	<u>5</u> 7.44
torture	<u>5</u> 6.57	fiddle	<b>9</b> 7.71	look	<u>11</u> 2.04	Henry	8	4.91	fur	<u>9</u> 7.14
feed	<u>22</u> 6.34	mouse	29 7.68			neighbour	5	4.28	tray	<u>4</u> 5.34
rain	<u>4</u> 6.3	monkey	<u>15</u> 7.55	pp among-p	<u>17</u> 14.8				tail	<u>5</u> 4.91
chase	<u>9</u> 6.27	budgie	<u>4</u> 6.74	pigeon	<u>15</u> 8.66				tongue	<u>5</u> 4.89
rescue	<u>7</u> 6.15	rabbit	<u>12</u> 6.48						ear	<u>5</u> 4.0

subject	of 842 3.3	adj subject	of 142 2.6	pp obj	of-p 324 1.3	modifier	<u>1622</u>	1.2	modifies	<u>610</u> 0.5
purr	<u>7</u> 7.76	asleep	<u>4</u> 6.09	moral	<u>4</u> 7.06	pussy	<u>76</u>	10.42	flap	<u>16</u> 8.39
miaow	<u>5</u> 7.57	alive	<u>4</u> 5.06	breed	<u>6</u> 5.77	Cheshire	<u>45</u>	8.9	litter	15 8.15
mew	<u>4</u> 7.18	concerned	<u>4</u> 2.94	signal	<u>4</u> 3.89	stray	<u>25</u>	8.7	phobia	<u>5</u> 7.64
jump	<u>20</u> 6.95	black	<u>4</u> 2.36	sight	<u>4</u> 3.77	siamese	<u>17</u>	8.35	burglar	<u>8</u> 7.55
scratch	<u>8</u> 6.84	likely	<u>4</u> 1.96	species	<u>5</u> 3.36	tabby	<u>17</u>	8.35	faeces	<u>6</u> 7.47
leap	<u>10</u> 6.78			game	<u>9</u> 3.14	wild	<u>53</u>	7.94	assay	<u>10</u> 7.38
stalk	<u>4</u> 6.56			picture	<u>6</u> 2.99	pet	<u>31</u>	7.92	Hastings	<u>7</u> 6.91
react	<u>4</u> 5.33			death	<u>7</u> 2.71	tom	12	7.8	scan	<u>4</u> 6.59
						4.5		451	4 = 5	4 = 5

		۵ مص ۵	M	qγp	□Vo	44_	حواد
(knife)	\A	51	20	84	0	3	0
(cat)	D* 40-0	52	58	4	4	6	26
???	~ fo	115	83	10	42	33	17
(boat)	وأحد	59	39	23	4	0	0
(cup)		98	14	6	2	1	0
(pig)		12	17	3	2	9	27
(banana)	AA	11	2	2	0	18	0

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(banana)	AA	11	2	2	0	18	0



# English as seen by the computer . . .

		get	see	use ≬î∫î	hear □(	eat N <sub>□</sub>	kill ⊸≬ <u>⊶</u>
knife	\A	51	20	84	0	3	0
cat	<b>D 4</b>	52	58	4	4	6	26
dog	≥ fo	115	83	10	42	33	17
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cup		98	14	6	2	1	0
pig		12	17	3	2	9	27
banana 🌡 🖟		11	2	2	0	18	0

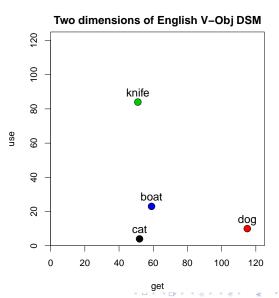
verb-object counts from British National Corpus

- row vector x<sub>dog</sub>
   describes usage of
   word dog in the
   corpus
- can be seen as coordinates of point in n-dimensional Euclidean space

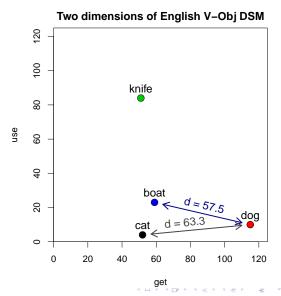
	get	see	use	hear	eat	kill
knife	51	20	84	0	3	0
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boat	59	39	23	4	0	0
cup	98	14	6	2	1	0
pig	12	17	3	2	9	27
banana	11	2	2	0	18	0

co-occurrence matrix M

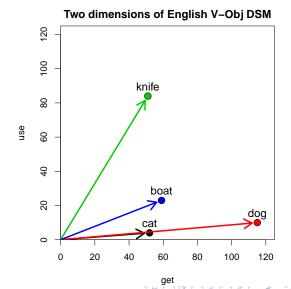
- row vector x<sub>dog</sub> describes usage of word dog in the corpus
- can be seen as coordinates of point in n-dimensional Euclidean space
- illustrated for two dimensions: get and use
- $x_{dog} = (115, 10)$



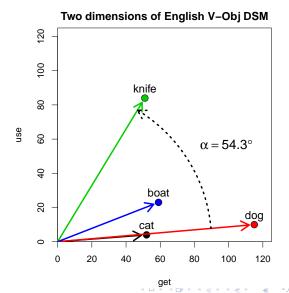
- similarity = spatial proximity (Euclidean dist.)
- ► location depends on frequency of noun  $(f_{dog} \approx 2.7 \cdot f_{cat})$



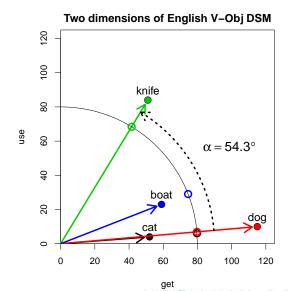
- vector can also be understood as arrow from origin
- direction more important than location



- vector can also be understood as arrow from origin
- direction more important than location
- use angle α as distance measure



- vector can also be understood as arrow from origin
- direction more important than location
- use angle α as distance measure
- ▶ or normalise length ||x<sub>dog</sub>|| of arrow



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Distributional semantic models

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### General definition of DSMs

A distributional semantic model (DSM) is a scaled and/or transformed co-occurrence matrix  $\mathbf{M}$ , such that each row  $\mathbf{x}$  represents the distribution of a target term across contexts.

	get	see	use	hear	eat	kill
knife	0.027	-0.024	0.206	-0.022	-0.044	-0.042
cat	0.031	0.143	-0.243	-0.015	-0.009	0.131
dog	-0.026	0.021	-0.212	0.064	0.013	0.014
boat	-0.022	0.009	-0.044	-0.040	-0.074	-0.042
cup	-0.014	-0.173	-0.249	-0.099	-0.119	-0.042
pig	-0.069	0.094	-0.158	0.000	0.094	0.265
banana	0.047	-0.139	-0.104	-0.022	0.267	-0.042

**Term** = word, lemma, phrase, morpheme, word pair, . . .



pre-processed corpus with linguistic annotation

pre-processed corpus with linguistic annotation

term-term matrix

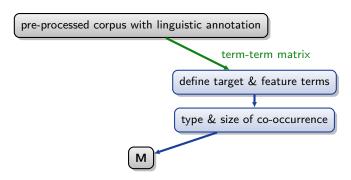
define target & feature terms

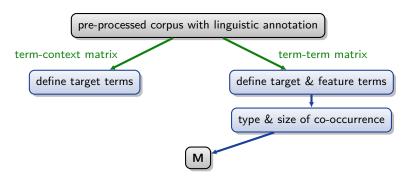
pre-processed corpus with linguistic annotation

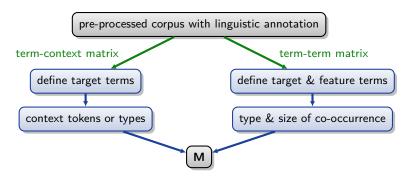
term-term matrix

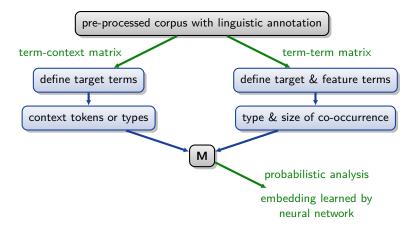
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type & size of co-occurrence

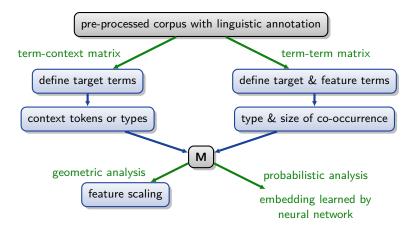




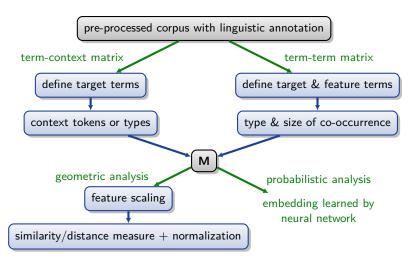




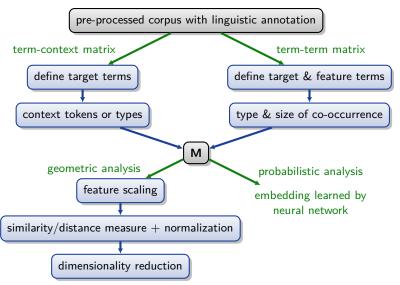
### Building a distributional model



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### Nearest neighbours

DSM based on verb-object relations from BNC, reduced to 100 dim. with SVD

Neighbours of **trousers** (cosine angle):

```
shirt (18.5), blouse (21.9), scarf (23.4), jeans (24.7), skirt (25.9), sock (26.2), shorts (26.3), jacket (27.8), glove (28.1), coat (28.8), cloak (28.9), hat (29.1), tunic (29.3), overcoat (29.4), pants (29.8), helmet (30.4), apron (30.5), robe (30.6), mask (30.8), tracksuit (31.0), jersey (31.6), shawl (31.6), ...
```

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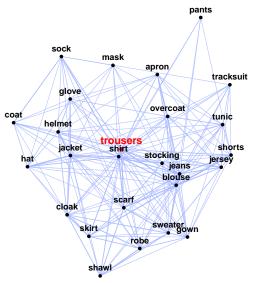
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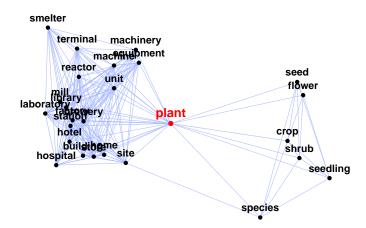
#### Neighbours of rage (cosine angle):

anger (28.5), fury (32.5), sadness (37.0), disgust (37.4), emotion (39.0), jealousy (40.0), grief (40.4), irritation (40.7), revulsion (40.7), scorn (40.7), panic (40.8), bitterness (41.6), resentment (41.8), indignation (41.9), excitement (42.0), hatred (42.5), envy (42.8), disappointment (42.9), ...

# Nearest neighbours with similarity graph

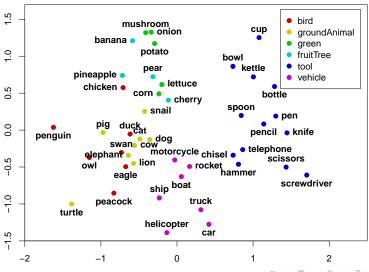


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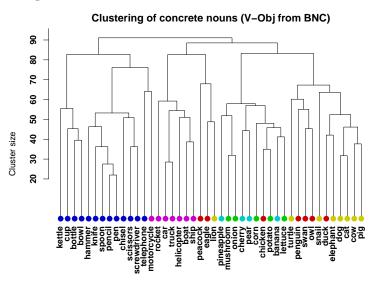


### Semantic maps

#### Semantic map (V-Obj from BNC)

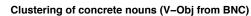


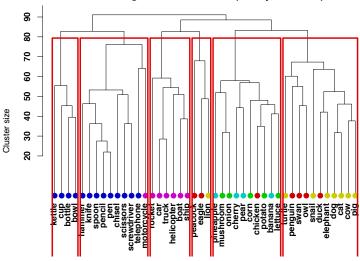
### Clustering



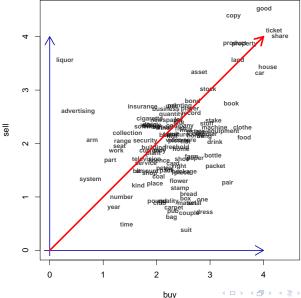


### Clustering





# Latent "meaning" dimensions



# Word embeddings

DSM vector as sub-symbolic meaning representation

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Context vectors for word tokens (Schütze 1998)

- bag-of-words approach: centroid of all context words in the sentence
- application to WSD



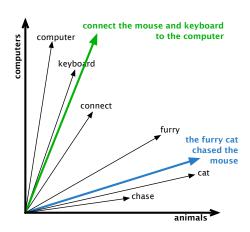
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### An important distinction

#### Distributional model

- captures linguistic distribution of each word in the form of a high-dimensional numeric vector
- typically (but not necessarily) based on co-occurrence counts
- $\blacktriangleright$  distributional hypothesis: distributional similarity/distance  $\sim$  semantic similarity/distance

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#### Distributed representation

- sub-symbolic representation of words as high-dimensional numeric vectors
- similarity of vectors usually (but not necessarily) corresponds to semantic similarity of the words
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Distributional model can be used as distributed representation



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# Latent Semantic Analysis (Landauer and Dumais 1997)

- ► Corpus: 30,473 articles from Grolier's *Academic American Encyclopedia* (4.6 million words in total)
  - articles were limited to first 2,000 characters
- Word-article frequency matrix for 60,768 words
  - row vector shows frequency of word in each article
- Logarithmic frequencies scaled by word entropy
- Reduced to 300 dim. by singular value decomposition (SVD)
  - borrowed from LSI (Dumais et al. 1988)
  - central claim: SVD reveals latent semantic features, not just a data reduction technique
- Evaluated on TOEFL synonym test (80 items)
  - ▶ LSA model achieved 64.4% correct answers
  - also simulation of learning rate based on TOEFL results

# Word Space (Schütze 1992, 1993, 1998)

- ► Corpus:  $\approx$  60 million words of news messages
  - from the New York Times News Service
- Word-word co-occurrence matrix
  - ▶ 20,000 target words & 2,000 context words as features
  - row vector records how often each context word occurs close to the target word (co-occurrence)
  - ▶ co-occurrence window: left/right 50 words (Schütze 1998) or  $\approx$  1000 characters (Schütze 1992)
- Rows weighted by inverse document frequency (tf.idf)
- Context vector = centroid of word vectors (bag-of-words)
  - goal: determine "meaning" of a context
- Reduced to 100 SVD dimensions (mainly for efficiency)
- Evaluated on unsupervised word sense induction by clustering of context vectors (for an ambiguous word)
  - ▶ induced word senses improve information retrieval performance



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# HAL (Lund and Burgess 1996)

- ► HAL = Hyperspace Analogue to Language
- Corpus: 160 million words from newsgroup postings
- Word-word co-occurrence matrix
  - same 70,000 words used as targets and features
  - ► co-occurrence window of 1 10 words
- Separate counts for left and right co-occurrence
  - ▶ i.e. the context is *structured*
- ▶ In later work, co-occurrences are weighted by (inverse) distance (Li *et al.* 2000)
  - but no dimensionality reduction
- Applications include construction of semantic vocabulary maps by multidimensional scaling to 2 dimensions



# HAL (Lund and Burgess 1996)

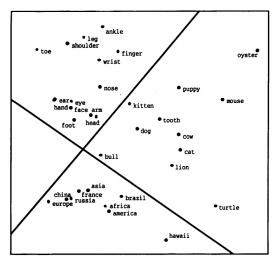


Figure 2. Multidimensional scaling of co-occurrence vectors.



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  - part 3: Evaluating DSM representations
  - part 4: The mathematics of DSMs
  - part 5: Understanding distributional semantics

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  - part 4: The mathematics of DSMs
  - part 5: Understanding distributional semantics
- Distributional semantics is an empirical science

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### Some applications in computational linguistics

- Unsupervised part-of-speech induction (Schütze 1995)
- Word sense disambiguation (Schütze 1998)
- Query expansion in information retrieval (Grefenstette 1994)
- Synonym tasks & other language tests
   (Landauer and Dumais 1997; Turney et al. 2003)
- ► Thesaurus compilation (Lin 1998; Rapp 2004)
- Ontology & wordnet expansion (Pantel et al. 2009)
- Attachment disambiguation (Pantel and Lin 2000)
- ▶ Probabilistic language models (Bengio *et al.* 2003)
- Sub-symbolic input representation for neural networks
- Many other tasks in computational semantics: entailment detection, noun compound interpretation, identification of noncompositional expressions, ...



## Recent conferences and workshops

- 2007: CoSMo Workshop (at Context '07)
- ▶ 2008: ESSLLI Lexical Semantics Workshop & Shared Task, Special Issue of the Italian Journal of Linguistics
- 2009: GeMS Workshop (EACL 2009), DiSCo Workshop (CogSci 2009), ESSLLI Advanced Course on DSM
- 2010: 2nd GeMS (ACL 2010), ESSLLI Workshop on Compositionality and DSM, DSM Tutorial (NAACL 2010), Special Issue of JNLE on Distributional Lexical Semantics
- ▶ 2011: 2nd DiSCo (ACL 2011), 3rd GeMS (EMNLP 2011)
- ▶ 2012: DiDaS (at ICSC 2012)
- ▶ 2013: CVSC (ACL 2013), TFDS (IWCS 2013), Dagstuhl
- ▶ 2014: 2nd CVSC (at EACL 2014)

click on Workshop name to open Web page



## Software packages

HiDEx	$C{++}$	re-implementation of the HAL model					
		(Lund and Burgess 1996)					
SemanticVectors	Java	scalable architecture based on random					
		indexing representation					
S-Space	Java	complex object-oriented framework					
JoBimText	Java	UIMA / Hadoop framework					
Gensim	Python	complex framework, focus on paral-					
		lelization and out-of-core algorithm					
DISSECT	Python	user-friendly, designed for research on					
		compositional semantics					
wordspace	R	interactive research laboratory, but					
		scales to real-life data sets					

click on package name to open Web page

#### Further information

- ► Handouts & other materials available from wordspace wiki at http://wordspace.collocations.de/
  - based on joint work with Marco Baroni and Alessandro Lenci
- Tutorial is open source (CC), and can be downloaded from http://r-forge.r-project.org/projects/wordspace/
- Review paper on distributional semantics:
  - Turney, Peter D. and Pantel, Patrick (2010). From frequency to meaning: Vector space models of semantics. *Journal of Artificial Intelligence Research*, **37**, 141–188.
- ▶ I should be working on textbook *Distributional Semantics* for *Synthesis Lectures on HLT* (Morgan & Claypool)

#### Outline

#### Introduction

The distributional hypothesis
Distributional semantic models
Three famous examples

#### Getting practical

Software and further information

R as a (toy) laboratory

#### Prepare to get your hands dirty . . .

- ▶ We will use the statistical programming environment R as a toy laboratory in this tutorial
  - but one that scales to real-life applications

#### Software installation

- ▶ R version 3.3 or newer from http://www.r-project.org/
- RStudio from http://www.rstudio.com/
- R packages from CRAN (through RStudio menu): sparsesvd, wordspace
  - ▶ if you are attending a course, you may also be asked to install the wordspaceEval package with some non-public data sets
- Data sets from http://www.collocations.de/data/#dsm

### First steps in R

Start each session by loading the wordspace package.

```
> library(wordspace)
```

The package includes various example data sets, some of which should look familiar to you.

```
> DSM HieroglyphsMatrix
     get see use hear eat kill
     51 20 84
knife
cat 52 58 4 4 6 26
dog 115 83 10 42 33 17
boat 59 39 23 4 0
                      0
cup 98 14 6 2 1
                      0
  12 17 3 2 9
                      27
pig
banana
     11
                0 18
                      0
```

#### Term-term matrix

**Term-term matrix** records co-occurrence frequencies with feature terms for each target term

> DSM\_TermTermMatrix

	6reed	ţeţ!	, ge/	kill kill	ins	tueto,	likely
cat	83	17	7	37	_	1	_
dog	561	13	30	60	1	2	4
animal	42	10	109	134	13	5	5
time	19	9	29	117	81	34	109
reason	1	_	2	14	68	140	47
cause	_	1	_	4	55	34	55
effect		-	1	6	60	35	17

ݖ

#### Term-context matrix

Term-context matrix records frequency of term in each individual context (e.g. sentence, document, Web page, encyclopaedia article)

> DSM TermContextMatrix

animal time reason cause effect

	Felids.	γ, <i>Q</i> <sup>δ</sup>	/e <sub>79</sub> /	8/09 <i>t</i>	Philo	Fan Yorky	
cat	10	10	7	<u> </u>	<u> </u>	<u> </u>	<u> </u>
cat dog imal	_	10	4	11	-	_	_
imal	2	15	10	2	_	-	_
time	1	_	_	_	2	1	_
ason	_	1	-	_	1	4	1
ause	_	-	-	2	1	2	6
ffect	_			1	_	1	_

### Some basic operations on a DSM matrix

```
# apply log-transformation to de-skew co-occurrence frequencies
> M <- log2(DSM HieroglyphsMatrix + 1) # see part 2
> round(M, 3)
# compute semantic distance (cosine similarity)
> pair.distances("dog", "cat", M, convert=FALSE)
 dog/cat
0.9610952
# find nearest neighbours
> nearest.neighbours(M, "dog", n=3)
           pig
     cat
                      cup
16.03458 20.08826 31.77784
> plot(nearest.neighbours(M, "dog", n=3, dist.matrix=TRUE))
```

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